
Final Report: Aerial Robotic Choir

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Abstract

1 The development of robotics has opened new avenues for the entertainment industry.
2 Through this project, we aim to explore one such avenue: the creation of a musical
3 quartet¹ of quad-rotors that "sing" musical tones by controlling their throttle with
4 feedback. The rotation of quad-rotor propeller blades generates an acoustic noise;
5 the fundamental frequency of this sound can be controlled by varying the speed of
6 rotation. While typical applications in robotics would aim to minimize this sound,
7 we look to sense and process it, using it as an input to the controller. The proposed
8 solution involves the use of quad-rotors which are tethered to the ground using an
9 elastic material to allow a wide range of throttles (and therefore musical tones)
10 while keeping the robots within a constrained area. The result would be a visual
11 and auditory spectacle, demonstrating the confluence of robotic control and music.

12 1 Introduction

13 Quad-copter controls and dynamics are an interesting and constantly evolving problem in robotics.
14 The proposed project involves the precise control of quad-copters to create a musical sound; bringing
15 together technology and art, a theme which has come to fore with recent advances in robotics and
16 technology.

17 1.1 Art and Robotics

18 On Feb. 6, 2017, Intel pulled off an impressive 300 unmanned drone light extravaganza during the
19 Super Bowl LI half-time show [8]. This presentation stands witness to the nexus of robotics and the art
20 industry. These demonstrations are just the tip of the iceberg; there is a considerable ongoing research
21 in the field of quad-rotors and entertainment devices. Recently, Norwegian pop star Aurora teamed up
22 with YouTube and Carnegie Mellon for a music video starring some really surprising backup dancers:
23 drones [9]. The quad-copter choreography was programmed by Ali Momeni, associate professor of
24 art at Carnegie Mellon University, and Ellen Cappel, a PhD student in robotics.

25 1.2 Premise and introduction to music

26 The pitch of a sound generated by musical instrument is the fundamental frequency of a note. The
27 pitch usually associated to a note. Notes go from A to G in semitone intervals (Except B-C and E-F).
28 An octave contains 12 notes in total. To move an octave higher, we need to double the frequency
29 being played. For example, the note A4 (the note A on the 4th octave) has a fundamental frequency
30 of 440Hz. The fundamental frequency of A5, the A an octave higher, is 880Hz. A melodic phrase is
31 a combination of notes or pitches held for different times in a specific order. The same notes repeat

¹**Quartet** In music, a quartet is an ensemble of four singers or instrumental performers; or a musical composition for four voices or instruments. For the scope of the course, we will be addressing only a chord or a set of note progressions on one quad-copter played in preprogrammed timing.

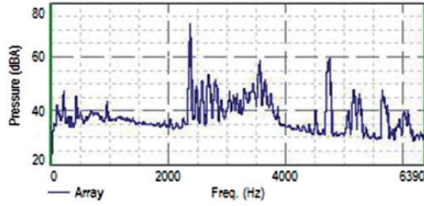


Figure a) Frequency levels for test with all motors running but no propellers. Top of MUAS facing array.

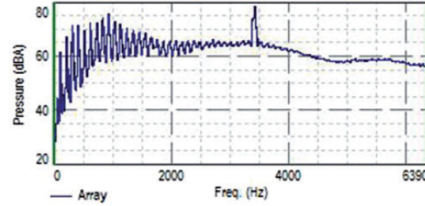


Figure b) Frequency levels for test with all motors and propellers running. Top of MUAS facing array.

Figure 1: Previous Work

32 themselves every octave, but at fundamental frequencies that are doubled (if the octave is higher) or
 33 halved (if the octave is lower). The character or quality of a musical sound or voice as distinct from
 34 its pitch and intensity is the timbre. We hypothesized that the quad-rotor will play controlled notes
 35 and will have a timbre of its own sounding like an instrument.²

36 2 Related work

37 There has some previous work in measuring quad-rotor noise, power and the fundamental frequency
 38 from different distances, angles and thrusts. Figure 1 illustrates the work done by the self funded
 39 research[4].

40 Some work has been carried out on the auralization of the rotor noise components of a quad-rotor,
 41 as described in [5]. Most of this work is directed towards the physics-based prediction of the tonal
 42 components of the rotor noise. This paper validates the premise that a particular combination of
 43 BLDC motor and propeller at produces distinct tonal noise for different orientations, altitudes and
 44 thrust.

45 This report illustrates the progress made on the project so far, as well as the the updated milestones,
 46 work division and proposal feedback.

47 3 Approach

48 We start with a brief description of the system architecture covering the Functional and Cyber-Physical
 49 Architectures of the system. Next, we present the progress in each of the individual subsystems viz.
 50 the Quad-rotor(Drone), Tethering System, Audio interface, and Controls.

51 3.1 System Architecture

52 **Functional Architecture:** The overall functional architecture of the system is illustrated by Figure 2.
 53 The key components included are the remote computer, on-board computer, quad-rotor and tethering
 54 subsystem. The system consists of a single remote computer and a single drone sub-system (includes
 55 the drone, on-board computer and tethering system). The remote computer sends a target note to
 56 be played to the drone system. The on-board computer extracts the fundamental frequency of the
 57 propeller noise captured via the on-board microphone and calculates the difference between the target
 58 frequency and the fundamental frequency. This signal is fed to the controller which generates the
 59 control signals. The control signals are communicated to the quad-rotor over UART interface. The
 60 drone executes the control commands which produce the desired tone. The resultant propeller noise
 61 is feedback to the on-board computer. The tethering system constraints the quad-rotor to the spatial
 62 limits specified by the system requirements. For the current implementation, the remote computer
 63 and the on-board computer have been combined into a single unit.

64 **Cyber-physical Architecture:** The Cyber-physical architecture of the system is illustrated by Figure
 65 2. The remote computer is a standard Linux machine. It runs the sound analyzer blackbox and outputs

²Note The terms quad-copter, quad-rotor and drone have been used interchangeably.

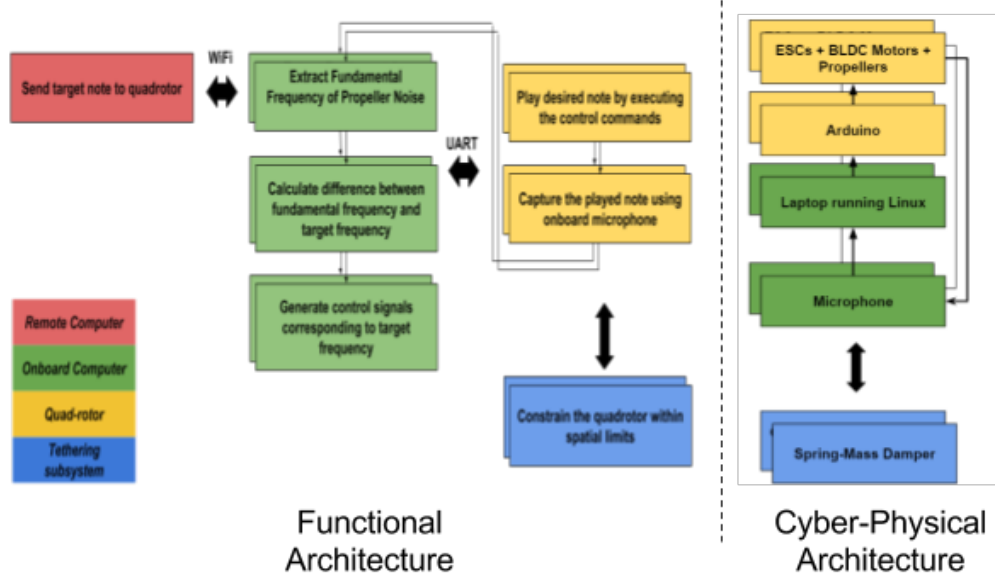


Figure 2: System Architecture

66 the target notes to be sent to each of the individual drones. The drone subsystem has an Odroid Single
 67 Board Computer as the onboard computer. The ODROID is a powerful SBC powered by an Exynos
 68 5422 Octa big.LITTLE ARM Cortex-A15 @ 2.0 GHz quad-core and Cortex-A7 quad-core CPUs and
 69 had 2GB of LPDDR3 RAM. The signal processing and controls are handled by the ODROID. We are
 70 using Arduino SBC as the flight controller. The drone is powered by four BLDC motors (2300 KV)
 71 with 5 inch propellers and a 3S power train. The tethering system is basically a spring-mass-damper
 72 system, where the spring allows for the required constrained motion of the drone along the vertical
 73 axis and the damping is provided by friction generated by the 80/20 bracket pieces attached to the
 74 springs.

75

f_t = Vehicle Thrust; T = Tension

$$T = \sum_{i=1}^4 K_i * \sin(\theta_i) \quad (1)$$

$$f_t - T = m * g \quad (2)$$

$$T_i = K_i * \Delta x_i \quad (3)$$

$$T = \sum_{i=1}^4 K_i * \Delta x_i * \sin(\theta_i) \quad (4)$$

$$f_t = m * g + \sum_{i=1}^4 K_i * \Delta x_i * \sin(\theta_i) \quad (5)$$

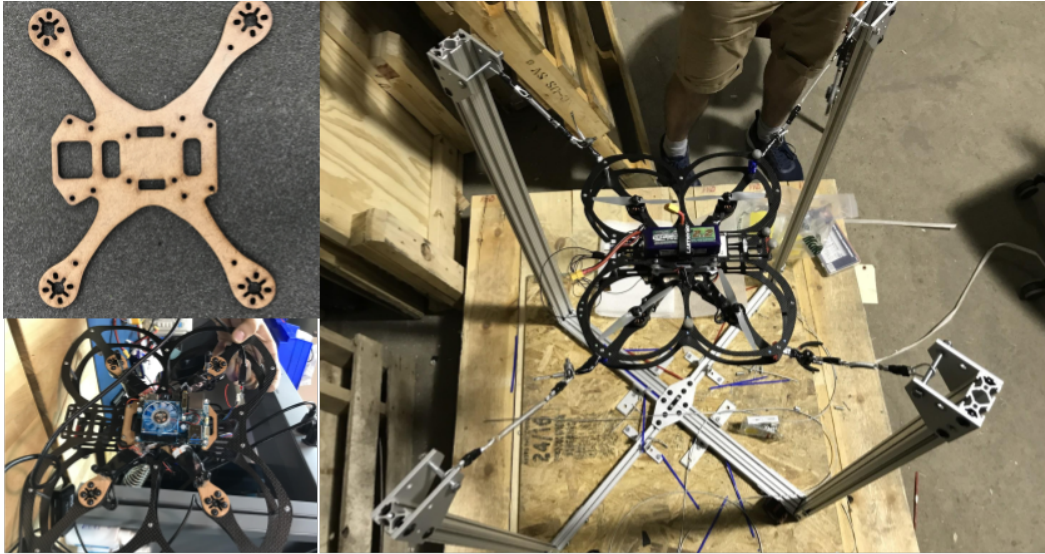


Figure 3: Final Structure

76 **3.2 Setup**

77 **Drone:**

78 The drone we were provided with was initially controlled using a Raspberry Pi. Our team along with
 79 Professor Momeni came to the agreement that it was likely the Pi would not be able to handle sound
 80 processing in real time. So, we opted for an ODROID as our computation platform. This also gives
 81 us an option of using ROS in the future. The fitting of the ODROID required a new mount to be fixed
 82 to the bottom of the quad-rotor. The design for the base was provided by Professor Momeni. We
 83 laser-cut a ply-wood plank using the .dxf design file provided. Refer to the Fig.3 to check out the
 84 laser-cut ply wood.

85 The drone setup comprised the steps of fitting a base the ODROID mounts to, re-wiring the ESCs,
 86 new TTL-telemetry connection and sensor calibration. The assembled drone can be seen in fig. 3.

87 **Tethering system:** Another milestone we have met is assembling the mechanical base for tethering.
 88 The key idea was that the four corners of the base would have pulleys with four steel wire ropes that
 89 are attached to the drone at one end and a set of springs at the other, as we can see from the figure.
 90 A simple, scalable calculation was carried using the maximum vehicle thrust, vehicle weight and
 91 the maximum allowable/required displacement was carried out for the spring constant of the springs
 92 used, as we can see from equation 5. The variation in altitude of the quad-rotor will be limited to
 93 between 1-4 feet during operation due to the tethering and the size of the brackets used, which meets
 94 our sponsor's requirements for visuals. Fig.3 shows the current state of the mechanical structure.

95 **Calibration:** Once the initial mechanical setup was done and the drone was assembled, we began
 96 calibration of the sensors and the ESCs. The flight controller in use was the Pixhawk-4. The softwares
 97 explored included Mission planner and QGround control. The accelerometers, gyroscopes and
 98 barometer are calibrated. Unfortunately, we were unable to calibrate the ESCs as we cannot rotate the
 99 motors at the minimum and maximum throttle during calibration without a remote controller. This
 100 cost us time and is still in progress.

101 **Software control:** Our attempts to get the pixhawk controller working failed due to the need for the
 102 propriety firmware of the Ariel-Robotics Lab and incompatible RC files. As a result, we bypassed
 103 the PX4 with an Arduino that takes feedback from the laptop over serial. The laptop is running a
 104 software designed using Pure-Data. The architecture can be seen from figure 2

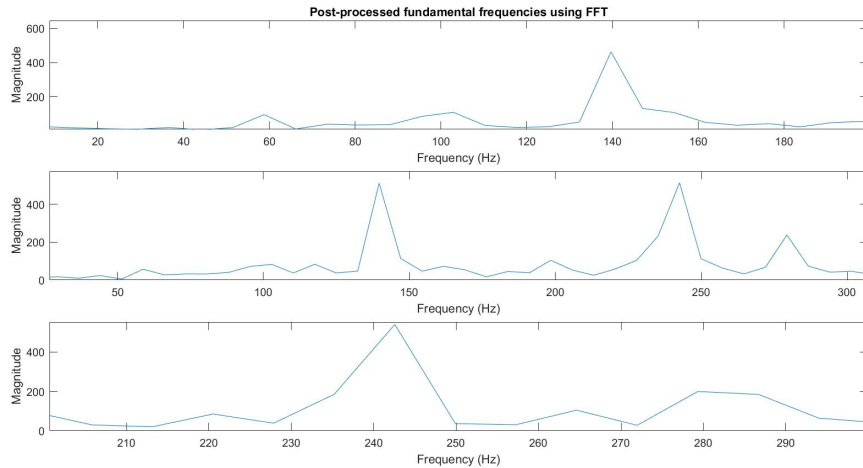


Figure 4: Fundamental Frequency Extraction

105 3.3 Audio interface

106 On the audio interface front, we tried to record the sound produced by a BLDC motor held in place
 107 by a Panavise using a different ESC so parallel work could be carried out on the drone. We wrote an
 108 Arduino sketch to ramp up the motor speed in steps of 0.01 in both clockwise and anti-clockwise
 109 directions, printing the speed at each step and listening for changes in the acoustic noise generated by
 110 the motor. We have also worked on writing pulse-width modulated square signals of a set of fixed
 111 duty cycles to the ESC, and observing the motor's response.

112 Initially, we used a simple piezo element to record these vibrations, however, this proved insufficient,
 113 with the sound being inaudible in the recording. Professor Momeni then provided us with another
 114 microphone, pre-amplifying circuit and mixer with which the sound tones generated were recorded
 115 using an appropriate, adjusted gain. We processed the recorded sound using Audacity (simple noise
 116 suppression, compression and signal amplification) and then used Fast Fourier transform to extract
 117 the fundamental frequency of the notes as seen in figure 3.

118 The recorded and processed audio used was of the ramping duty cycle input, and in the figure we can
 119 see two distinct fundamental frequencies in subplots 1 and 3, with subplot 2 showing the transition
 120 phase.

121 In flight, the drone features the same combination of a microphone with a pre-amplifier circuit to
 122 record the audio signal. This signal will be fed into the PureData program provided by Professor
 123 Momeni running on the ODROID, which will extract the fundamental frequency. We use the
 124 difference between this frequency and the frequency of the tone we intended to generate as an error
 125 signal which the control algorithm looks to minimize.

126 Table 1 shows the frequencies and difference in frequencies as we move along musical notes in an
 127 octave. The frequency difference scales in multiples of 2 as we go from one octave to the next. For a
 128 known acoustic noise to control command/thrust mapping, we can expand this table to span notes
 129 over every octave that the drone may generate. The mapping function can be then used to calculate
 130 the duty cycle of PWM that corresponds to a particular note. We must note that the range of notes the
 131 drone can produce is dependent on a number of parameters, including but not limited to: propeller
 132 size and geometry, motor size, drone size and even altitude. Demonstration of the octave mapping
 133 can be found here: <https://youtu.be/uOV2gfzFpIw> [6]

134 3.4 Controls

135 Both open and closed loop control were implemented to generate the musical tones. The tone
 136 mapping given in section 3.3 corresponds to open loop. Open loop control works fine provided we
 137 tune the PWM targets each time the drone is used. The tone generated depends on the propellers,

Note	Octave	Frequency	Wavelength	Frequency Step	Wavelength Step
C	0	16.351	20.812		1.169
C# / Db	0	17.324	19.643	0.973	1.103
D	0	18.354	18.54	1.03	1.04
D# / Eb	0	19.445	17.5	1.091	0.982
E	0	20.601	16.518	1.156	0.928
F	0	21.827	15.59	1.226	0.874
F# / Cb	0	23.124	14.716	1.297	0.826
G	0	24.499	13.89	1.375	0.78
G# / Ab	0	25.956	13.11	1.457	0.736
A	0	27.5	12.374	1.544	0.694
A# / Bb	0	29.135	11.68	1.635	0.656
B	0	30.868	11.024	1.733	0.619
C	1	32.703	10.405	1.835	

Table 1: Musical Note Frequency Table

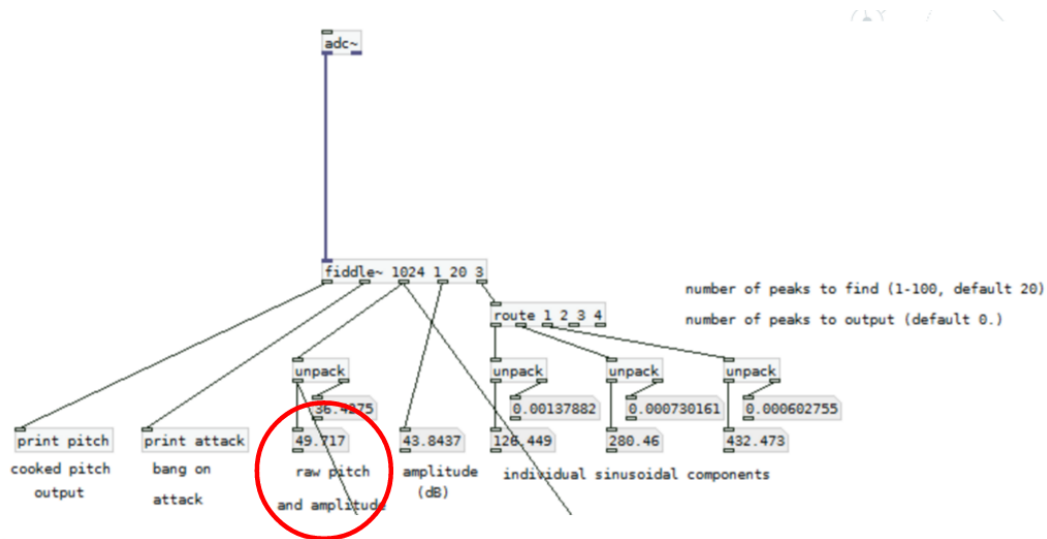


Table 2: Pure Data Structure

138 battery level as well as the power consumed by the motor. The use of a closed loop controller allowed
 139 us to bypass the constant need for tuning. The feedback is given by a Pure-Data based sound analysis
 140 software that measures the fundamental frequency at a fixed output frequency (currently set to 11
 141 Hertz, but can be set up to run at upto 20 Hz). The Arduino then calculates the error in the target
 142 note and the fundamental frequency which is fed to a PID controller that calculates the new PWM to
 143 the ESCs. The Arduino has limitations with regards to computation power, which makes our system
 144 response slow. The system can play notes at 60 beats per minute currently. With an Odroid as the
 145 main controller, we should be able to generate higher tempos. The difference between open and
 146 closed loop control has been demonstrated in our final video [7].

147 4 Work Division

148 The work division for the project is shown in Table 3. All the tasks in green have been completed,
 149 orange are not relevant to the project anymore, and red implies these tasks were de-scoped.

Task	Saurabh	Aditya	Flavian
Assembly (quad-rotor, odroid base frame, tether support)	Green	Green	Green
Audio Mapping and Interface	White	Green	Green
Pixhawk setup and Sensor calibration	Green	Green	Green
Odroid Setup	Green	White	Green
Software library Exploration	Green	White	Green
ESC Calibration	Green	Green	Green
ROS Setup	Yellow	White	White
Software Architecture Setup	Green	White	Green
Tethering	White	Green	Green
Mapping of tones & mic integration	Green	Green	White
Build and tune Controller	Green	Green	Green
Setup second quad-rotor	Red	Red	Red
Integration	Green	Green	Green

Table 3: Task Distribution (Green > Complete, Orange > Not relevant for the final system anymore, Red > De-scoped) We set up a ROS architecture with another quadrotor(Danaus) that works on commands sent from a Matlab node. As this system required motion capture set up in the Aerial Robotics Lab which was not acceptable to our sponsor, we had to abandon this line of inquiry and continue development with the single drone as we have.

150 5 Results

151 We have successfully generated fifteen semitones using a single quad-rotor, at a speed of 60 beats per
 152 minute, with the notes chained together to form a tonal sequence or a song. Higher beat-per-minute
 153 tempos have been achieved using the ODRUIDs GPIOs as PWM inputs to the ESCs. Currently, we
 154 play the root note representatives of the chords that form a song, as seen from the demonstration
 155 of 'Smoke on the Water' (link below). The mechanical structure has been tested and verified for a
 156 variety of thrusts, as we can see from the videos below. The code implemented is portable to other
 157 drones of the same specifications, and can be scaled to replicate the results with other drones as well.

158 6 Demonstration

159 A demonstration of our robot choir setup playing Beethoven's Moonlight Sonata, and Deep Purple's
 160 Smoke on the Water can be found here: <https://youtu.be/fNxGle8U9os> [7]

161 References

- 162 [1] Article title: Welcome to DroneKit-Python's documentation! Website title: Python.dronekit.io URL:
 163 <http://python.dronekit.io/>
- 164 [2] Website Title: Mavros Wiki URL: <http://wiki.ros.org/mavros>
- 165 [3] Website Title: Embedded ROS URL: http://wiki.ros.org/rosteria_embeddedlinux
- 166 [4] N Kloet, S Watkins and R Clothier: Acoustic signature measurement of small multi-rotor unmanned aircraft
 167 systems
- 168 [5] Andrew Christian, D. Douglas Boyd, et al Auralization of tonal rotor noise components of a quadcopter
 169 flyover

- 170 [6] Website: Initial motor sound mapping <https://drive.google.com/open?id=0B2TRi3T8Btdkb2N1R3loNXFwMXc>
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- 172 [8] Website: [https://www.usatoday.com/story/tech/talkingtech/2017/02/06/check-out-drones-super-bowl-51-](https://www.usatoday.com/story/tech/talkingtech/2017/02/06/check-out-drones-super-bowl-51-half-time-show/97545800/)
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- 174 [9]Website: <https://www.theverge.com/2016/12/20/14030706/aurora-drones-winter-bird-music-video>